

Each player chooses a colour and receives three matching Ticket cards, shown openly. Play turns in rotation.

Turn

Play either an Event Card from your hand, or a Ticket.

Event Card

Place the card face up below a Festival card. The number on the card is its Event card limit.

If the Festival has reached its limit, flip it to Sold Out. If all

Festivals are Sold Out, go to end game.

Draw another Event card to refill your hand.

If the Event card has a special effect, you must use it immediately.



Swap one Ticket from this column with a Ticket from another column.



Swap one of your Tickets from this column

with a Ticket from another column.



Remove another player's Ticket from this column; that player chooses a different Festival to place it over. If their latest action was to place the Ticket here, -2 points to their final score. Place one of your unused Tickets in the original spot.



Swap another Event card from this column with one from another column.



Discard another Event card from this column.



Add one to this column's Event card limit.



Swap another Event card from this column with one from your hand.

Ticket

Place one of your Tickets in an empty spot above the Festival of your choice. Maximum two

Goal
Have the most points at the end of the game.

Setup

Lay out 6 Festival (purple) cards. Shuffle Event cards and deal 3 per player; the rest make up the draw pile.



https://tekeli.li/rogers-rules/
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FestiVibes

tickets (from all players) per festival.

End Game

The value of each Festival is the sum of the values on its Event cards (-5 to +5).

Each Ticket on that Festival adds the Festival's value to the owning player's score.