Spacecraft Design Table

Version 1.26

TL	Spacecraft	dST/dHP	Hnd/SR	HT	Move	LWt.	Load	SM	Occ	dDR	Range	Cost
9	Drop pod	15	0 / 4	12	6G / 0.15 mps	10	0.6 [1]	+4	1+5 SV	4	0x	$789.25k

Length: 10 yd. (30 ft.) Crew Requirement: 1 [2] Air Performance: Speed: 6,100 mph / 6G / 0.15 mps Hnd/SR: 0 / 4

Ship Systems

	Front Hull Systems		Center Hull Systems		Rear Hull Systems
[1-2]	Armor - Advanced Metallic Laminate 2 dDR each	[1-2]	Armor - Advanced Metallic Laminate 2 dDR each	[1-2]	Armor - Advanced Metallic Laminate 2 dDR each
[3]	Soft Landing System	[3]	Weapon Battery - Major 1 Weapon Mount	[3]	Passenger Seating 1 Seats
[4-5]	Passenger Seating 1 Seats each	[4-5]	Passenger Seating 1 Seats each	[4-5]	Reaction Engine - Chemical Rocket 3G each / 0.15 mps [3]
[6]	Defensive ECM -2 to Hit/Detect	[6]	Defensive ECM -2 to Hit/Detect	[6]	Defensive ECM -2 to Hit/Detect
		[Core]	Control Room Computer: C5 Comm/Sensor: 2 Stations: 1 [2]	[Core]	Fuel Tank - Hydrogen-Oxygen 0.5 Tons of Hydrogen-Oxygen

User Notes:

Design Switches,
Features, & Notes: SHIP OPTIONS: Streamlined, Stealth Hull, NOTES: [1] Load Includes: 0.6 tons of Crew & Passengers, [2] Crew Requirement: 1 Control Stations, FUEL USE: [3] Hydrogen-Oxygen

Habitat Modules

Qty	Location	Type	Notes	Qty	Location	Type	Notes	Qty	Location	Type	Notes

Weapon Systems

Available Mounts: Major: 1 (0 / 1 / 0)

Turn Length: 20-sec   Range Scale: Basic Combat Ranges

Qty	Mount	Weapon	Options	Size	Damage	sAcc	Rcl	RoF	Shots	MPS	Range
1	Center - Major - Turret	Conventional Gun	Rapid Fire	4 cm	11d cr (2)	-9	4	20 [1]	250	1	C

[1] Includes x2 for Improved